



ADULT INDOOR SOCCER LEAGUE

Playoff Tie-Breaking Procedures

All play-off games that finished tied after regulation, unless the first leg of a playoff match, will have the winner determined by Kicks from the Penalty Mark (KFTPM) as per FIFA law.

The following is the modified procedure for KFTPM to determine a winner in the AISL:

- a) Kicks will take place at the end nearest to the change rooms.
- b) Only players on each team's roster, on the field and substitutes, are eligible to participate in Kicks from the Penalty Mark. If call-up players are allowed to play in the match by way of exception, they are still not allowed to participate in KFTPM.
- c) Each team must have the same number of eligible kickers.
- d) Both teams take **five (5) kicks**, taken alternately by the teams.
- e) A coin is tossed (either referee pre-determines each team's side of coin or home captain chooses heads or tails). The winner of the coin toss chooses whether their team will kick first or second.
- f) Each kick is taken by a different player and all eligible players must take a kick before any player can take a second kick.
- g) An eligible player may change places with the goalkeeper at any time when kicks from the penalty mark are being taken.
- h) The penalty mark is at the **top of the penalty arc**, centred between the goal posts.
- i) When not in the net, the shooting team's goalkeeper must be along the goal line, no less than 10 yards from the net, and not making any gestures in an attempt to distract the opposing team.
- j) Spectator interference: should, in the referee's opinion, spectators interfere with the process by making exaggerated body gestures or abrupt, loud noises, a re-kick may be ordered at the referee's discretion.

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